



# COMPLEX DATA TYPES

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Semi-Structured

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JSON

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XML

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Spatial Data

- Many applications require storage of complex data, whose schema changes often
- The relational model's requirement of atomic data types may be an overkill
  - E.g., storing set of interests as a set-valued attribute of a user profile may be simpler than normalizing it

- Data exchange can benefit greatly from semi-structured data
  - Exchange can be between applications, or between back-end and front-end of an application
  - Web-services are widely used today, with complex data fetched to the front-end and displayed using a mobile app or JavaScript
- JSON and XML are widely used semi-structured data models

- Hierarchical data is common in many applications
- JSON: JavaScript Object Notation
  - Widely used today
- XML: Extensible Markup Language
  - Earlier generation notation, still used extensively

# JSON as an XML Alternative

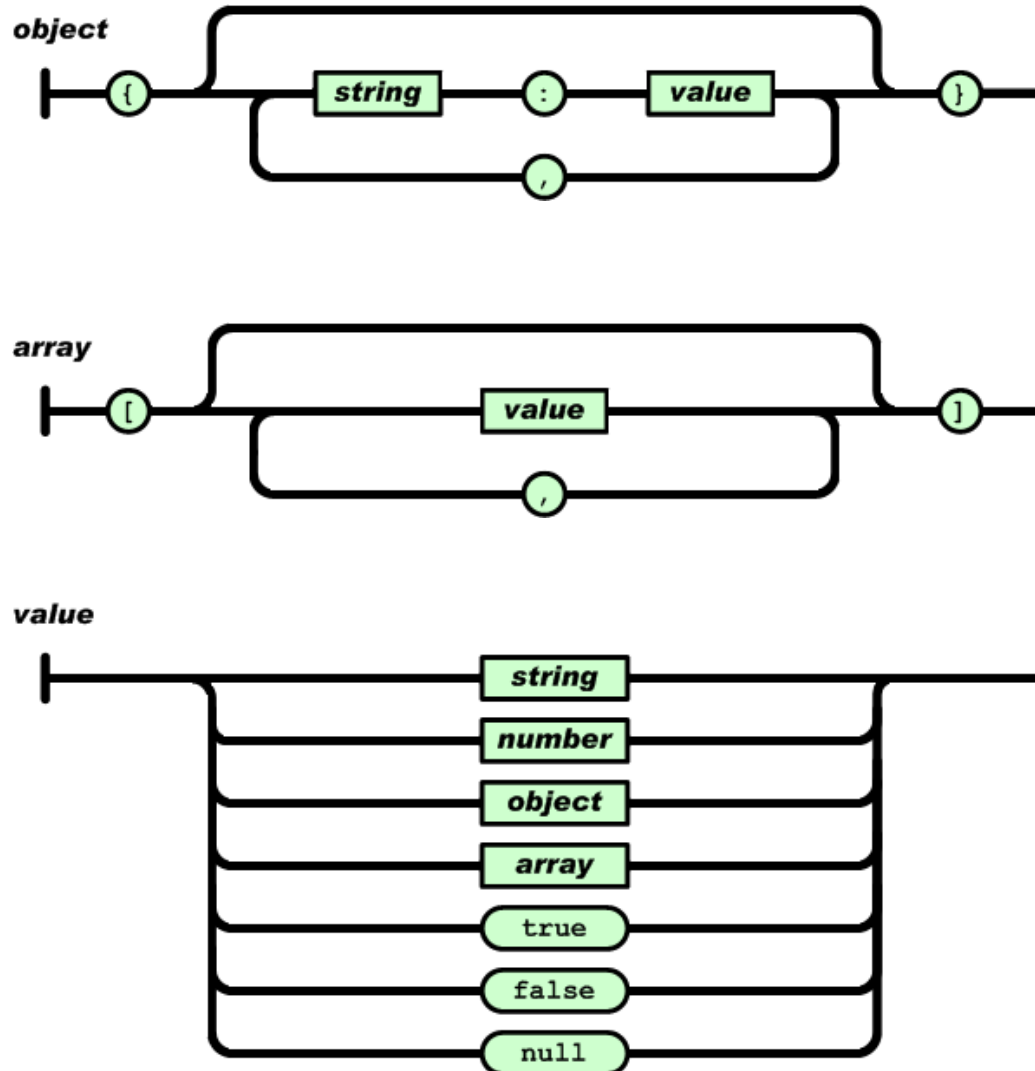
- JSON is a light-weight alternative to XML for data-interchange
- JSON = JavaScript Object Notation
  - It's really language independent
  - most programming languages can easily read it and instantiate objects or some other data structure
- Defined in [RFC 4627](#)
- Started gaining tracking ~2006 and now widely used

## Example

```
{
  "firstName": "John",
  "lastName" : "Smith",
  "age"       : 25,
  "address"   :
    {
      "streetAdr" : "21 2nd Street",
      "city"       : "New York",
      "state"      : "NY",
      "zip"        : "10021"},
  "phoneNumber":
    [
      {
        "type" : "home",
        "number": "212 555-1234"},
      {
        "type" : "fax",
        "number" : "646 555-4567"}]
}
```

- This is a JSON object with five key-value pairs
- Objects are wrapped by curly braces
- There are no object IDs
- Keys are strings
- Values are numbers, strings, objects or arrays
- Arrays are wrapped by square brackets

# The BNF is simple





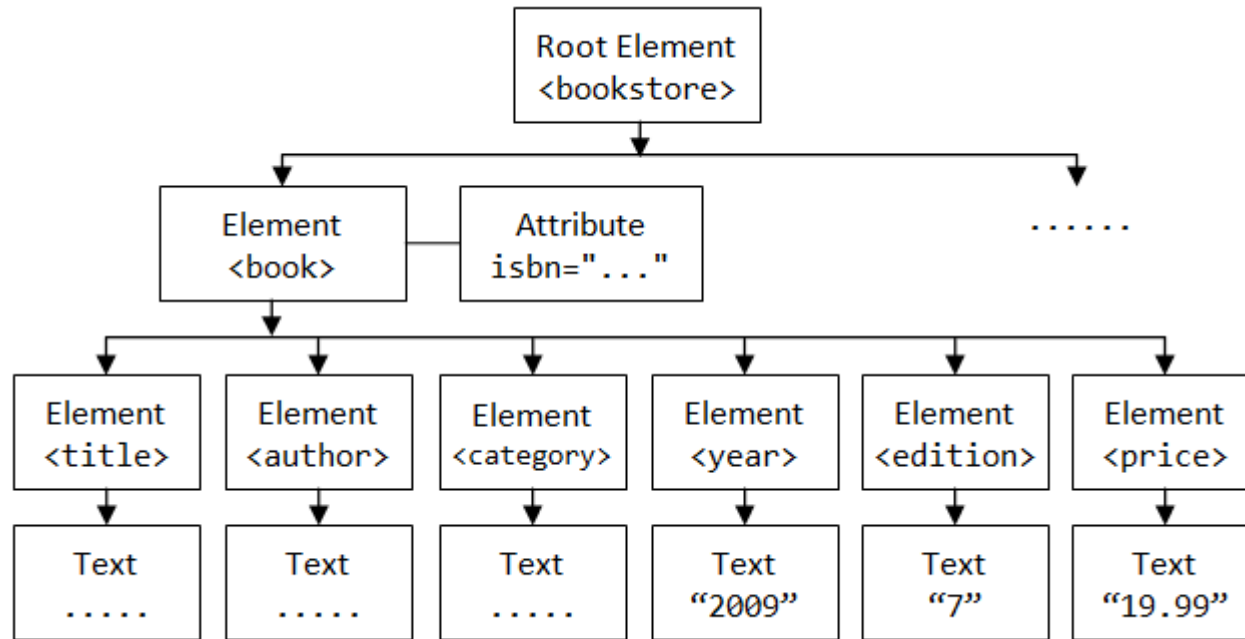
- JSON is simpler than XML and more compact
  - No closing tags, but if you compress XML and JSON the difference is not so great
  - XML parsing is hard because of its complexity
- JSON has a better fit for OO systems than XML
- JSON is not as extensible as XML
- Preferred for simple data exchange by many
- Less syntax, no semantics

# XML Example

```
<!-- bookstore.xml -->
- <bookstore>
  - <book ISBN="0123456001">
    <title>Java For Dummies</title>
    <author>Tan Ah Teck</author>
    <category>Programming</category>
    <year>2009</year>
    <edition>7</edition>
    <price>19.99</price>
  </book>
  - <book ISBN="0123456002">
    <title>More Java For Dummies</title>
    <author>Tan Ah Teck</author>
    <category>Programming</category>
    <year>2008</year>
    <price>25.99</price>
  </book>
  - <book ISBN="0123456010">
    <title>The Complete Guide to Fishing</title>
    <author>Bill Jones</author>
    <author>James Cook</author>
    <author>Mary Turing</author>
    <category>Fishing</category>
    <category>Leisure</category>
    <language>French</language>
    <year>2000</year>
    <edition>2</edition>
    <price>49.99</price>
  </book>
</bookstore>
```

- An XML document is *well-formed*, if its structure meets the XML specification
- A well-formed XML document exhibits a tree-like structure, and can be processed by an XML processor

# XML Documents are Trees



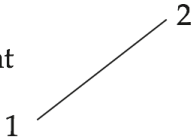
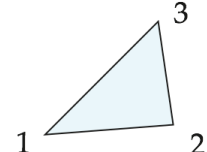
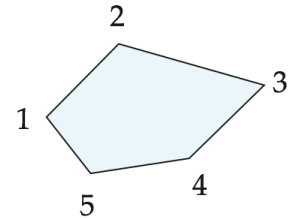
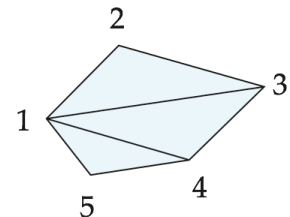
# Example of Data in XML

```
<purchase order>
  <identifier> P-101 </identifier>
  <purchaser>
    <name> Cray Z. Coyote </name>
    <address> Route 66, Mesa Flats, Arizona 86047, USA
    </address>
  </purchaser>
  <supplier>
    <name> Acme Supplies </name>
    <address> 1 Broadway, New York, NY, USA </address>
  </supplier>
  <itemlist>
    <item>
      <identifier> RS1 </identifier>
      <description> Atom powered rocket sled </description>
      <quantity> 2 </quantity>
      <price> 199.95 </price>
    </item>
    <item>... </item>
  </itemlist>
  <total cost> 429.85 </total cost>
  ....
</purchase order>
```

- **Object-relational data model** provides richer type system
  - with complex data types and object orientation
- Applications are often written in object-oriented programming languages
  - Type system does not match relational type system
  - Switching between imperative language and SQL is troublesome
- Approaches for integrating object-orientation with databases

- Spatial databases store information related to spatial locations, and support efficient storage, indexing and querying of spatial data.
  - **Geographic data** -- road maps, land-usage maps, topographic elevation maps, political maps showing boundaries, land-ownership maps, and so on.
  - **Geometric data:** design information about how objects are constructed . For example, designs of buildings, aircraft, layouts of integrated-circuits.
    - 2 or 3 dimensional Euclidean space with (X, Y, Z) coordinates

# Representation of Geometric Constructs

line segment		$\{(x1,y1), (x2,y2)\}$
triangle		$\{(x1,y1), (x2,y2), (x3,y3)\}$
polygon		$\{(x1,y1), (x2,y2), (x3,y3), (x4,y4), (x5,y5)\}$
polygon		$\{(x1,y1), (x2,y2), (x3,y3), ID1\}$ $\{(x1,y1), (x3,y3), (x4,y4), ID1\}$ $\{(x1,y1), (x4,y4), (x5,y5), ID1\}$
	<b>object</b>	<b>representation</b>

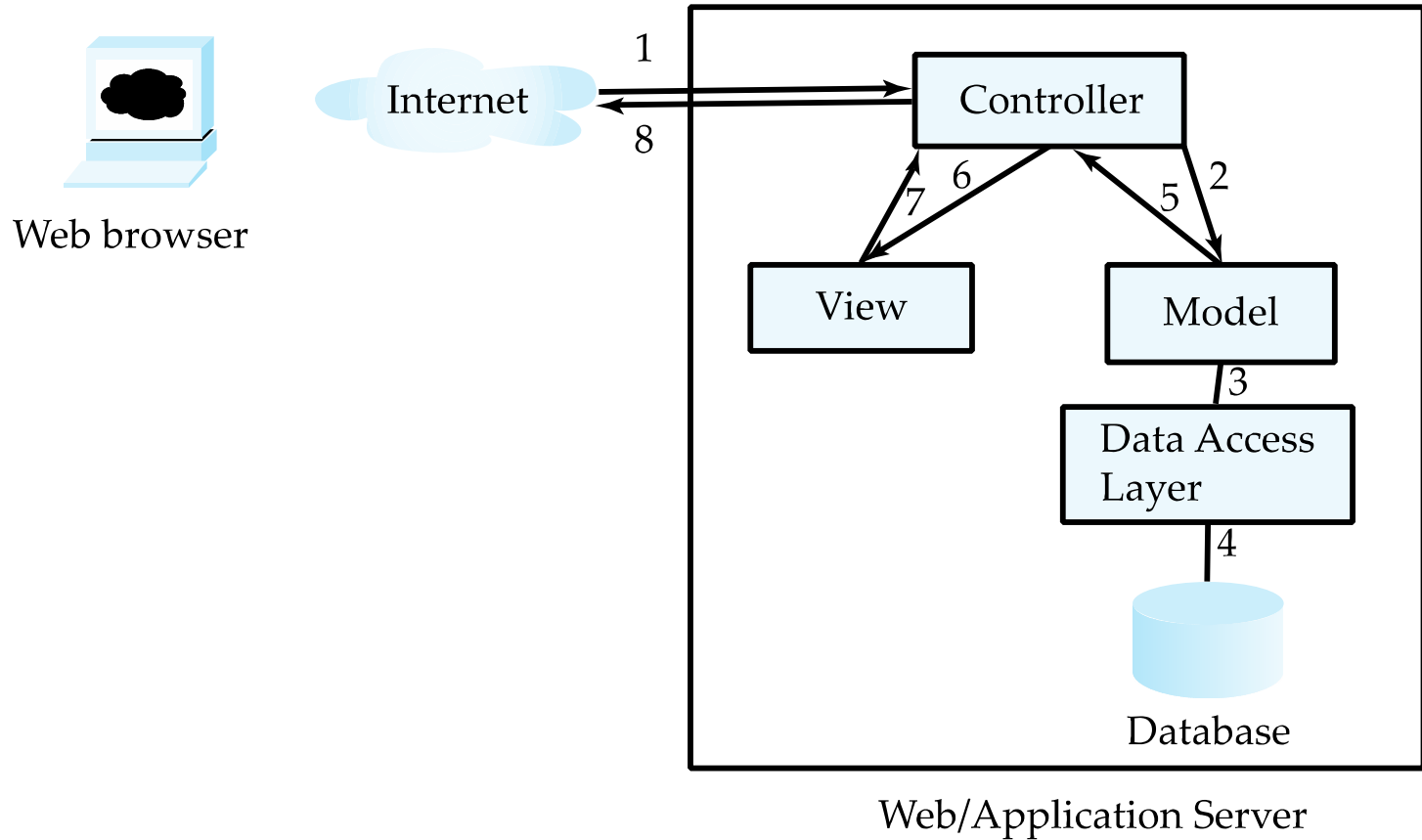


- **Region queries** deal with spatial regions. e.g., ask for objects that lie partially or fully inside a specified region
  - E.g., PostGIS *ST\_Contains()*, *ST\_Overlaps()*, ...
- **Nearness queries** request objects that lie near a specified location.
- **Nearest neighbor queries**, given a point or an object, find the nearest object that satisfies given conditions.
- **Spatial graph queries** request information based on spatial graphs
  - E.g., shortest path between two points via a road network
- ..



# **NOTES IN PROGRAMMING WITH DB**

# Application Architecture



- Application layers
  - Presentation or user interface
    - **model-view-controller (MVC)** architecture
      - **model**: business logic
      - **view**: presentation of data, depends on display device
      - **controller**: receives events, executes actions, and returns a view to the user
    - **business-logic** layer
      - provides high level view of data and actions on data
        - often using an object data model
      - hides details of data storage schema
    - **data access** layer
      - interfaces between business logic layer and the underlying database
      - provides mapping from object model of business layer to relational model of database

- Allow data on Web to be accessed using remote procedure call mechanism
- Two approaches are widely used
  - **Representation State Transfer (REST):**  
allows use of standard HTTP request to a URL to execute a request and return data
    - Returned data is encoded either in XML, or in **JavaScript Object Notation (JSON)**
  - **Big Web Services:**
    - Uses XML representation for sending request data, as well as for returning results
    - Standard protocol layer built on top of HTTP

# SQL Injection

- Suppose query is constructed using
  - "select \* from instructor where name = '" + name + "'" "
- Suppose the user, instead of entering a name, enters:
  - X' or 'Y' = 'Y
- then the resulting statement becomes:
  - "select \* from instructor where name = '" + "X' or 'Y' = 'Y" + "'" "
  - which is:
    - select \* from instructor where name = 'X' or 'Y' = 'Y'
  - User could have even used
    - X' ; update instructor set salary = salary + 10000; --
- Prepared statement internally uses:  
"select \* from instructor where name = 'X\' or \'Y\' = \'Y'"
- **Always use prepared statements, with user inputs as parameters**

# OWASP TOP 10 2021 (The Open Worldwide Application Security Project)

A01:2021	Broken Access Control
A02:2021	Cryptographic Failures
A03:2021	Injection
A04:2021	Insecure Design
A05:2021	Security Misconfiguration
A06:2021	Vulnerable and Outdated Components
A07:2021	Identification and Authentication Failures
A08:2021	Software and Data Integrity Failures
A09:2021	Security Logging and Monitoring Failures
A010:2021	Server-Side Request Forgery

## PreparedStatement in JDBC

```
pstmt = conn.prepareStatement( "insert into books  
values (?, ?, ?, ?, ?)"); // Five parameters 1 to 5  
pstmt.setInt(1, 3001); // Set values for parameters 1  
to 5 pstmt.setString(2, "Mahjong 101");  
pstmt.setString(3, "Kumar");  
pstmt.setDouble(4, 88.88);  
pstmt.setInt(5, 88);  
int rowAffected = pstmt.executeUpdate();
```



## PreparedStatement in JDBC

- ❑ A PreparedStatement is a pre-compiled SQL statement that is more efficient than calling the same Statement over and over. In a PreparedStatement, '?' indicates a place holder for parameter
- ❑ A set of *setXxx(placeHolderNumber, value)* methods can be used to fill in the parameters
- ❑ **Prevent SQLInjection**

# JDBC Transaction Example

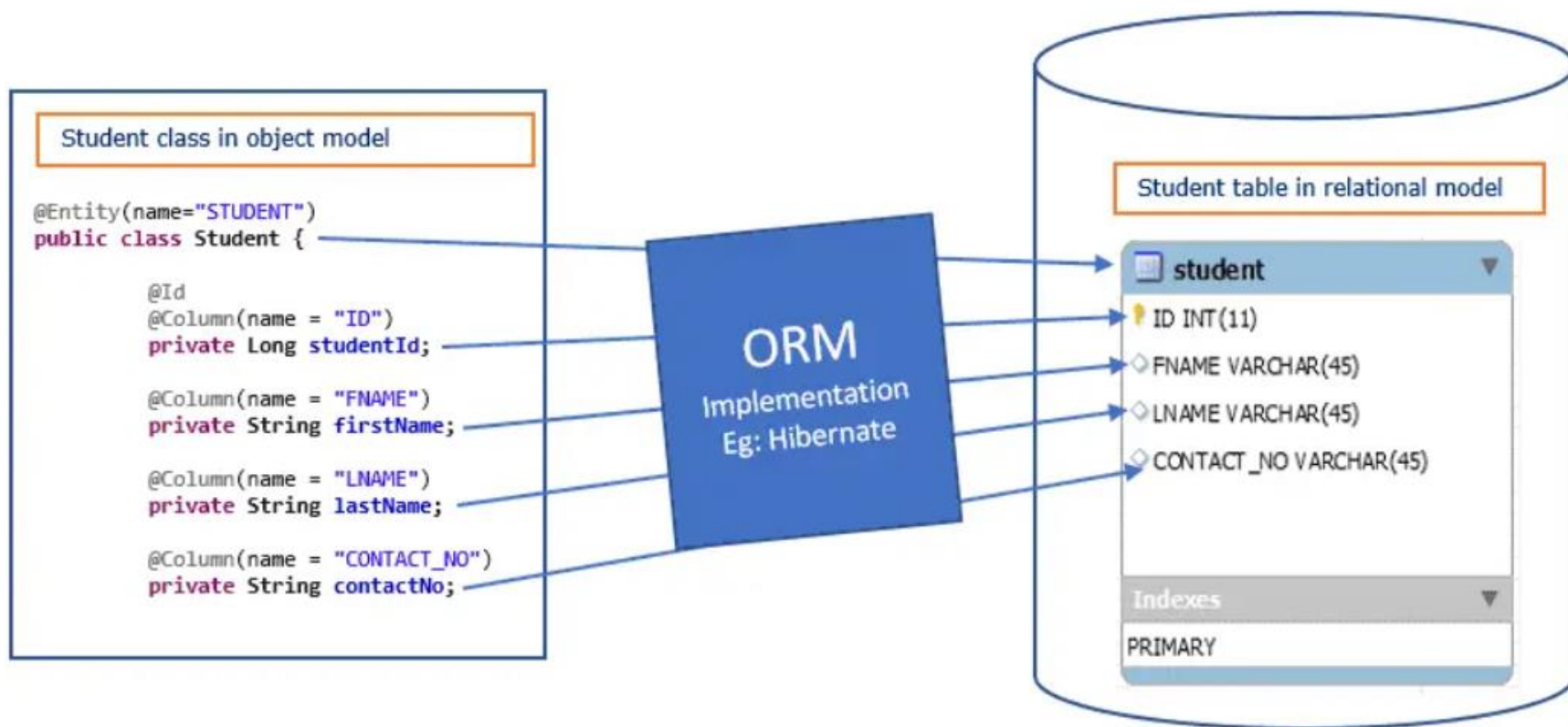
```
Connection conn = null;
Statement stmt = null;
try {
    conn = DriverManager.getConnection(
        "jdbc:mysql://127.0.0.1:8888/ebookshop", "myuser", "xxxx"); //
    MySQL stmt = conn.createStatement();
    conn.setAutoCommit(false); // Issue two INSERT statements
    stmt.executeUpdate("INSERT INTO books VALUES (5501, 'Peter', 'Mahjong
101', 5.5, 5)");
    // Duplicate primary key, which triggers a SQLException
    stmt.executeUpdate("INSERT INTO books VALUES (5501, 'Peter', 'More
Mahjong', 6.6, 6)");
    conn.commit(); // Commit changes only if all statements succeed.
} catch(SQLException ex) {
    System.out.println("-- Rolling back changes --");
    conn.rollback(); // Rollback to the last commit.
    ex.printStackTrace();
} finally { // Step 5: Free resources
    if (stmt != null) stmt.close();
    if (conn != null) conn.close();
}
```

## Handling Errors with Exceptions

- Programs should recover and leave the database in a consistent state.
- If a statement in the `try block` throws an exception or warning, it can be caught in one of the corresponding catch statements
- E.g., you could rollback your transaction in a `catch { ...}` block or close database connection and free database related resources in `finally {...}` block

- Allows application code to be written on top of object-oriented data model, while storing data in a traditional relational database
- Schema designer has to provide a mapping between object data and relational schema
  - E.g., Java class *Student* mapped to relation *student*, with corresponding mapping of attributes
  - An object can map to multiple tuples in multiple relations
- Query can be run to retrieve objects satisfying specified predicates

# Object-Relational Mapping



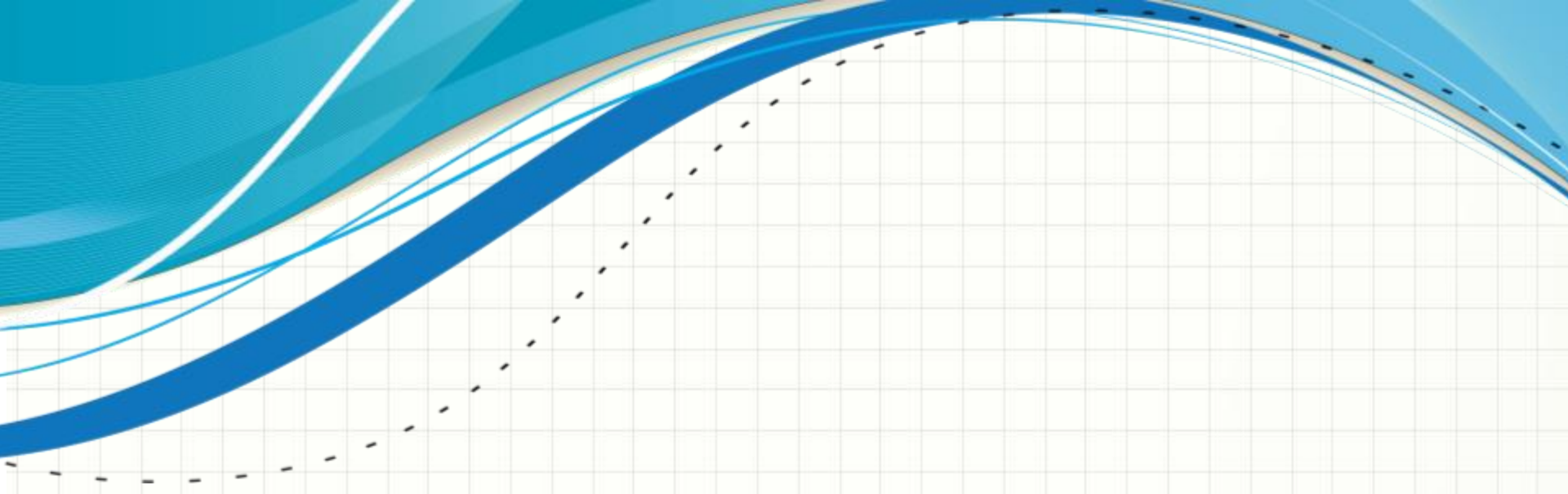
ORM implements responsibility of mapping the Object to Relational Model.

- The **Hibernate** object-relational mapping system is widely used
  - Public domain system, runs on a variety of database systems
  - Supports a query language that can express complex queries involving joins
    - Translates queries into SQL queries
  - Allows relationships to be mapped to sets associated with objects
    - E.g., courses taken by a student can be a set in Student object

- <https://www.geeksforgeeks.org/hibernate-example-using-jpa-and-mysql/>

- The **Entity Data Model** developed by Microsoft
  - Provides an entity-relationship model directly to application
  - Maps data between entity data model and underlying storage, which can be relational
  - Entity SQL language operates directly on Entity Data Model





**THANKS YOU**