Mathematics for Physicists Lecture 1 Line integrals

Radjesvarane ALEXANDRE

radjesvarane.alexandre@usth.edu.vn or alexandreradja@gmail.com University of Science and Technology of Hanoi

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Definition 1.1

A path of \mathbb{R}^n is a map $c : I \to \mathbb{R}^n$, with I = [a, b]. The subset of $\mathbb{R}^n \mathcal{C} = c([a, b])$ is called the curve parametrized by the path c. c(a) and c(b) are the enpoints of the curve \mathcal{C} . We way also that c is a parametrization of the curve \mathcal{C} .

Example 1.1

Let $c: [0,1] \rightarrow I\!\!R$ be given by

 $c(t) = (x_0, y_0, z_0) + tv$

where (x_0, y_0, z_0) is a fixed point of \mathbb{R}^3 and v a non null vector of \mathbb{R}^3 . Then the curve associated with this path c is the segment of \mathbb{R}^3 $[(x_0, y_0, z_0); (x_0, y_0, z_0) + v]$.

Example 1.2

Let $c: [0, 2\pi] \rightarrow I\!\!R^2$ be given by

 $c(t) = (\cos t, \sin t)$

Then the associated curve C is the unit circle of \mathbb{R}^2 .

Definition 1.2

If c is a continuous map, derivable (or differentiable) ..., we say that the path c is continuous, derivable, The velocity vector at time t at point c(t) is the vector c'(t). The speed at time t and point c(t) is the norm of this vector, that is || c'(t) ||.

Remark 1.1

The velocity c'(t) is a vector tangent to the path c. We say also that it is tangent to the curve C parametrized by c.

Path integrals

Definition 1.3

Let $c : [a, b] \to \mathbb{R}^n$ be a path of class C^1 (by pieces). We call length of c the number

$$L(c) \equiv \int_a^b \parallel c'(t) \parallel dt$$

More generally, we have the following definition

Definition 1.4

With the same previous assumptions, let moreover $f : \mathbb{R}^n \to \mathbb{R}^n$ be a continuous function (at least in a neighborhood of C). Then we define

$$\int_{c} f(s) ds \equiv \int_{a}^{b} f(c(t)) \parallel c'(t) \parallel dt$$

If f = 1, we recover the length of the path c. Explanations : work with a path $c : [a, b] \to \mathbb{R}^3$. Make polygonal approximations.

Subdivision of order N of [a, b]. Consider the polygonal lines based on points $c(t_i)$, where

$$a = t_0 < t_1 < \ldots < t_N = b, \ t_{i+1} - t_i = \frac{b-a}{N}, \ 0 \le i \le N-1$$

Length of c will be almost equal to the length of this broken line, for N large enough, that is

$$S_N = \sum_{i=0}^{N-1} \| c(T_{i+1}) - c(t_i) \|$$

If c(t) = (x(t), y(t), z(t)), for x(t), y(t) and z(t) on the interval $[t_i; t_{i+1}]$, there exists t_i^* , t_i^{**} , t_i^{***} such that

$$x(t_{i+1}) - x(t_i) = x'(t_i^*)(t_{i+1} - t_i)$$

$$y(t_{i+1}) - y(t_i) = y'(t_i^{**})(t_{i+1} - t_i)$$

$$z(t_{i+1}) - z(t_i) = z'(t_i^{***})(t_{i+1} - t_i)$$

And thus, we obtain

$$S_N = \sum_{i=0}^{N-1} \sqrt{x'(t_i^*)^2 + y'(t_i^{**})^2 + z'(t_i^{***})^2} (t_{i+1} - t_i)$$

Here is an important case. Assume that C is a plane curve, for example contained in the plane (x0y) of \mathbb{R}^3 . Let f be a positive function of variables x and y. Then $\int_c f(s) ds$ is the area of the lateral surface.

 \vec{F} a force field of \mathbb{R}^3 that is a map from \mathbb{R}^3 into \mathbb{R}^3 . Assume that this field acts on a given particle of \mathbb{R}^3 and this particle is moving along a fixed curve C and that is submitted to this force field \vec{F} .

 \rightarrow compute the work done by this field \vec{F} on this particle. If C is a line segment, for example, directed by a vector \vec{d} , with $\| \vec{d} \|$ being the length of C, then the corresponding work is given by

$$T_{\mathcal{C}}(\vec{F}) = \vec{F}.\vec{d}$$

If now, C is no more a line segment,

$$T_{\mathcal{C}}(F) \equiv \int_{a}^{b} \vec{F}(\boldsymbol{c}(t)).\boldsymbol{c}'(t)dt$$

where c is a parametrization of the curve C and giving the position of the particle on the curve C.

Explanation : note that in the case where C is a line segment, we recover the first formula. Otherwise, $t \in [t, t + \Delta t]$ with Δt small. Then the particle will move from c(t) to $c(t + \Delta t)$. The corresponding displacement vector is thus

$$\vec{\Delta s} = c(t + \Delta t) - c(t) \simeq c'(t)\Delta t$$

The work between c(t) and $c(t + \Delta t)$ will then be almost equal to

$$\vec{F}(c(t)).\vec{\Delta s} \simeq \vec{F}(c(t)).c'(t)\Delta t$$

Now if we divide the interval [a, b] along a regular subdivision of order N as above, with $\Delta t = t_{i+1} - t_i$, the total work done by \vec{F} will be almost equal to

$$\sum_{i=0}^{N-1} \vec{F}(c(t_i)).\vec{\Delta s} \simeq \sum_{i=0}^{N-1} \vec{F}(c(t_i)).c'(t_i)\Delta t$$

Definition 1.5

Let $\vec{F} : \mathbb{R}^n \to \mathbb{R}^n$ be a force field, continuous in a neighborhood of the path c, c : [a, b] $\to \mathbb{R}^n$ (class C^1). Then we define the line integral of \vec{F} along c, or in other words, the work of \vec{F} on c as the number defined by

$$\int_{c} \vec{F}.ds \equiv \int_{a}^{b} \vec{F}(c(t)).c'(t)dt$$

Example 1.3

$$c(t) = (\sin t; \cos t, 0), 0 \le t \le 2\pi, et F = (x, y, z).$$

Definition 1.6

Notation : With the above assumptions and notations, we also denote, if $\vec{F} = (F_1, F_2, F_3)$, and n = 3

$$\int_{c} \vec{F} . ds = \int_{c} F_1 dx + F_2 dy + F_3 dz$$

Thus if c(t) = (x(t), y(t), z(t)), we have

$$\int_{c} F_1 dx + F_2 dy + F_3 dz =$$

$$\int_{a}^{b} [F_{1}(c(t))x'(t) + F_{2}(c(t))y'(t) + F_{3}(c(t))z'(t)]dt$$

Example 1.4

Compute
$$\int_{c} x^{2} dx + xy dy + dz$$
 with $c(t) = (t, t^{2}, 1)$ and $0 \le t \le 1$.

Example 1.5

Compute
$$\int_c \cos z dx + e^x dy + e^y dz$$
 with $c(t) = (1, t, e^t)$ and $0 \le t \le 2$.

 $\int_{c} \vec{F} ds$ depends on \vec{F} but also on the path c. What is the link with the associated curve C? If c_1 and c_2 are two different paths, but parametrizing the same curve C, we do not have

$$\int_{c_1} \vec{F} \cdot ds = \int_{c_2} \vec{F} \cdot ds ?$$

However, there are cases where

$$\int_{c_1} \vec{F} . ds = \mp \int_{c_2} \vec{F} . ds$$

Definition 1.7

Let $h: I \to I_1$ be a C^1 bijective map with I = [a, b] and $I_1 = [a_1, b_1]$. Let $c: I_1 \to \mathbb{R}^n$ be a path of class C^1 (by pieces). Then $p = c \circ h: I \to \mathbb{R}^n$ is a parametrization of c.

In fact we have Im c = Im p. Thus c and p are two parametrizations of the same curve C.

As we have p'(t) = c'(h(t)).h'(t), we note that : 1) if h is stricly increasing, $h(a) = a_1$ and $h(b) = b_1$. 2) if h is strictly decreasing, $h(a) = b_1$ and $h(b) = a_1$. Thus, we have one of the two following cases : 1) $c \circ h(a) = c(a_1)$ and $c \circ h(b) = c(b_1)$ 2) or $c \circ h(a) = c(b_1)$ and $c \circ h(b) = c(a_1)$ In the first case, we say that the re-parametrization preserves the orientation, while in the second case, it reverses the orientation. If we preserve the orientation, a particle moving on C according to $c \circ h$ will move in the same direction as along c.

Example 1.6

If $c:[a,b] \to I\!\!R^3$ is C^1 then

$$c_{op}: [a, b]
ightarrow I\!\!R^3$$
, $c_{op}(t) = c(a+b-t)$

is a reparametrization of c reversing the orientation.

Theorem 1.1

Let $F : \mathbb{R}^n \to \mathbb{R}^n$ be a vector field, continuous in a neighborhood of the path of class $C^1 c : [a, b] \to \mathbb{R}^n$. Let $p : [a_1, b_1] \to \mathbb{R}^n$ be a reparametrization of c. Then

$$\int_{p} F.ds = \mp \int_{c} F.ds$$

with the sign + if p preserves the orientation of c and the sign - if p reverses the orientation.

Example 1.7

Let
$$f(x, y, z) = (yz, xz, xy)$$
 and
 $c : [-5; 10] \rightarrow I\!\!R^3, \ c(t) = (t, t^2, t^3)$

We find

$$\int_{c} F.ds = 984,375 \text{ and } \int_{c_{op}} F.ds = -984,375$$

Theorem 1.2

(change of parametrization for the path integrals). Let c be a path of class C^1 (by pieces), p any reparametrization of c and $f : \mathbb{R}^3 \to \mathbb{R}$ a continuous map. Then

$$\int_{c} f ds = \int_{p} f ds$$

In the case when the field is a gradient, we have

Theorem 1.3

Assume that
$$\vec{F} = \nabla f$$
, with $f : \mathbb{R}^3 \to \mathbb{R} \ C^1$. Then
 $\int_c F.ds = f(c(b)) - f(c(a))$

Example 1.8

Let $c(t) = (4^4/4, \sin^3(t\pi/2), 0)$, $t \in [0, 1]$. We want to compute $\int_c ydx + xdy$. Here F = (y, x, 0) and thus $F = \nabla f$ avec f = xy. Thus

Definition 1.8

We define a simple curve C as being the image of a path of class C^1 (by pieces) $c: I \to \mathbb{R}^n$ injective on the interior of I. We then say that c is an adapted parametrization to C

A simple curve corresponds to a curve which does not self intersect except eventually at the endpoints.

If I = [a, b], c(a) = P and c(b) = Q are the endpoints of C. Any simple curve has two possible orientations. A curve equipped with one of these two orientations is called an oriented simple curve.

Definition 1.9

We say that a simple curve C is closed if moreover we have c(a) = c(b). Any simple and closed curve has two possible orientations.

Definition 1.10

Let C be a simple orientated curve (eventually closed). Then we set

$$\int_{\mathcal{C}} \mathsf{F}.\mathsf{d}\mathsf{s} = \int_{\mathsf{c}} \mathsf{F}.\mathsf{d}\mathsf{s}$$

where c is any parametrization but adapted and preserving the orientation of C.

Be careful : we need to check each time that the parametrization is adapted and preserves the orientation.

Example 1.9

Let $c(t) = (\cos t, \sin t, 0)$ and $p(t) = (\cos 2t, \sin 2t, 0)$, $0 \le t \le 2\pi$, and F = (y, 0, 0). Then we find that $\int_{c} F.ds = -\pi$ but $\int_{p} F.ds = -2\pi$

Note that Im c = Im p. p is not injective.

Proposition 1.1

Let \mathcal{C}^- the same curve as \mathcal{C} but with the opposite orientation. Then

$$\int_{\mathcal{C}} \mathsf{F}.\mathsf{d}\mathsf{s} = -\int_{\mathcal{C}^-} \mathsf{F}.\mathsf{d}\mathsf{s}$$

Remark 1.2

We may generalize all these facts to "sums" of oriented maps.