

# Chapter 1

## Surface integrals

### 1.1 Generalities

We known from basic mathematics the notion of a graph of a function, in  $\mathbb{R}^2$  or in  $\mathbb{R}^3$ , in which case, this graph is one example of a surface.

We want to consider more general cases, and in particular introduce the notion of a normal vector to a surface.

For us, and for now, a surface will be a subset of  $\mathbb{R}^3$ , which could be described either as the graph of a function  $g : \mathbb{R}^2 \rightarrow \mathbb{R}$ , or as a level surface associated to a function  $g : \mathbb{R}^3 \rightarrow \mathbb{R}$ .

We shall see later on a third example of a surface.

It is clear that the graph associated to a function  $h : \mathbb{R}^2 \rightarrow \mathbb{R}$  is also a level surface associated to a function  $g : \mathbb{R}^3 \rightarrow \mathbb{R}$ .

So for now, we can work with level surface, whose definition is recalled below.

We have the first result:

**Proposition 1.1.1** *Let  $g : \mathbb{R}^3 \rightarrow \mathbb{R}$  be of class  $C^1$  and let  $S$  be the level surface associated with  $g$  and to  $k \in \mathbb{R}$ , that is*

$$S = \{(x, y, z) \in \mathbb{R}^3, \text{ tel que } g(x, y, z) = k\}$$

*We assume that  $S$  is not empty. Let  $(x_0, y_0, z_0) \in S$  be fixed. Then the vector  $\nabla g(x_0, y_0, z_0)$  is normal to  $S$  at point  $(x_0, y_0, z_0)$ , in the following sense: for any path  $c : [a, b] \rightarrow S$ , with  $c(0) = (x_0, y_0, z_0)$ , of class  $C^1$ , if we set  $v = c'(0)$ , that is the tangent vector to  $c$  at 0, then  $\nabla g(x_0, y_0, z_0)$  and  $v$  are orthogonal, that is  $\nabla g(x_0, y_0, z_0) \cdot v = 0$ .*

proof: Let  $c$  be such a path. Thus  $c(t) \in S$ , for all  $t \in [a, b]$ . Thus we have  $g(c(t)) = k$ ,  $\forall t \in [a, b]$ . Define  $h(t) = f(c(t))$ ,  $\forall t \in [a, b]$ . The function  $h : [a, b] \rightarrow \mathbb{R}$  is  $C^1$  and

thus is constant. Thus  $h'(t) = 0, \forall t \in [a, b]$ . But as  $h'(t) = \nabla g(c(t)) \cdot c'(t)$ , we obtain  $\nabla g(c(0)) \cdot c'(0) = 0$ .

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In conclusion, this proposition gives us the definition of a normal vector to  $S$  at a point of  $S$ , but also an important example of such a vector.

Of course, any vector parallel to this one will be also normal to the surface  $S$ .

We can now say that the tangent plane to  $S$  will be the plane through that point and orthogonal to this normal vector.

**Définition 1.1.1** *Let  $g : \mathbb{R}^3 \rightarrow \mathbb{R}, C^1$ . Let  $k \in \mathbb{R}$  and  $S = \{g(x, y, z) = k\}$  the level surface at level  $k$  associated with  $g$ . We assume that  $S$  is not empty. Then for any point  $(a, b, c) \in S$ , we define the tangent plane to  $S$  at point  $(a, b, c)$  as the plan with cartesian equation given*

$$\nabla g(a, b, c) \cdot (x - a, y - b, z - c) = 0$$

## 1.2 Parametrized surfaces

We know that a basic example of a surface is given by graphs of functions. Another example is given by level surfaces associated with functions from  $\mathbb{R}^3$  into  $\mathbb{R}$ . Such surfaces could as well not be associated with graphs.

We shall now introduce the notion of a parametrized surface which includes the particular case of graphs of functions.

**Définition 1.2.1** *A parametrized surface of  $\mathbb{R}^3$  is a map  $\Phi : D \rightarrow \mathbb{R}^3$ , where  $D \subset \mathbb{R}^2$ . The corresponding (geometric) surface is  $\mathcal{S} = \Phi(D)$ .*

Thus, denoting by  $x, y, z$  the components functions of  $\Phi$ , we have

$$\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

Thus we see that to describe  $\mathcal{S}$ , we need two variables  $u$  and  $v$ : we can thus say that the dimension of  $\mathcal{S}$  is two.

If  $\Phi$  is  $C^0$  or  $C^1$  or  $\dots$ , we then say that  $\mathcal{S}$  is  $C^0$  or  $C^1$  or  $\dots$

Finally, we say that  $\Phi$  is a parametrization of  $\mathcal{S}$ . Note the similarity with the curves framework.

In particular, we should make the difference between a parametrized surface, which is map from  $\mathbb{R}^2$  into  $\mathbb{R}^3$  and the corresponding surface, which is a set of points in  $\mathbb{R}^3$ .

In the following, we want to give a definition of the notion of normal vector or tangent plane to  $\mathcal{S}$  as in the case of level surfaces.

We assume in the following that  $\Phi$  is at least  $C^1$ . Let  $(u_0, v_0)$  be a fixed point in  $D$ . Fix  $u = u_0$  and consider the map  $t \in \mathbb{R} \rightarrow \Phi(u_0, t)$ . This is a path in  $\mathbb{R}^3$ . Its image, that is the associated curve, is contained in  $\mathcal{S}$ . We have seen that a tangent vector to this path, at point  $\Phi(u_0, v_0)$  was

$$T_v = (\partial_v x(u_0, v_0), \partial_v y(u_0, v_0), \partial_v z(u_0, v_0))$$

Similarly, we introduce the vector

$$T_u = (\partial_u x(u_0, v_0), \partial_u y(u_0, v_0), \partial_u z(u_0, v_0))$$

We see that these two vectors  $T_u$  et  $T_v$  are tangent to two curves of  $\mathcal{S}$  at point  $\Phi(u_0, v_0)$ .

This suggests to say that a normal vector to  $\mathcal{S}$  at point  $\Phi(u_0, v_0)$  will be  $T_u \wedge T_v$ . There is a small issue, in that this vector should be non zero. This is why we set

**Définition 1.2.2** *We say that  $(\mathcal{S}, \Phi)$  is regular at  $\Phi(u_0, v_0)$  if  $T_u \wedge T_v \neq 0$  at  $(u_0, v_0)$ . We say that this surface is regular if this is so at any point.*

*In these cases, we say that  $\vec{n} = T_u \wedge T_v$  is normal to  $\mathcal{S}$  at point  $\Phi(u_0, v_0)$ . Still in that case, we call the tangent plane to  $\mathcal{S}$  at point  $\Phi(u_0, v_0)$  the plane with cartesian equation*

$$\vec{n} \cdot (x - a, y - b, z - c) = 0$$

where  $(a, b, c) = \Phi(u_0, v_0)$ .

**Exemple 1.2.1**  $x = u \cos v, y = u \sin v, z = u^2 + v^2$ . Find the tangent plane at  $\Phi(1, 0)$ .

We shall work out a particular case, which is the case of a surface  $\mathcal{S}$  given by the graph of a function  $g : \mathbb{R}^2 \rightarrow \mathbb{R}$ ,  $C^1$  and defined on a subset  $D$  of  $\mathbb{R}^2$ . In that case, one can check that a classical parametrization of  $\mathcal{S}$  is given by:

$$\Phi : (u, v) \in D \rightarrow (x, y, z)$$

with

$$x = u, y = v, z = g(u, v)$$

We find computing that

$$T_u = (1, 0, \partial_u g(u, v)), T_v = (0, 1, \partial_v g(u, v))$$

Then a normal vector is given by

$$\vec{n}(u, v) = T_u \wedge T_v = (-\partial_u g, -\partial_v g, 1) \neq 0$$

Thus the parametrization  $\Phi$  is regular at any point. Note that the vector  $\vec{n}$  points always upwards.

**IN THE FOLLOWING, WE SHALL ALWAYS ASSUME THAT PARAMETRIZATIONS ARE ALMOST INJECTIVE.**

### 1.3 Area of a surface

Let us be given a parametrized surface such that:

$$\left\{ \begin{array}{l} - \text{the initial set } D \text{ is an elementary subset of } \mathbb{R}^2 \\ - \Phi \text{ is almost everywhere } C^1 \\ - \mathcal{S} \text{ is almost everywhere regular} \end{array} \right. \quad (1.3.2)$$

We do not insist too much on the precise assumptions.

**Définition 1.3.1** *We call area of  $(\mathcal{S}, \Phi)$  the positive number given by:*

$$area(\mathcal{S}, \Phi) = \int \int_D \| T_u \wedge T_v \| \, dudv$$

Note that letter  $\Phi$  appears in the notation. We shall see later on that we do not change this area if we change the parametrization of  $\mathcal{S}$ , under suitable assumptions.

Note immediately that

$$(area(\mathcal{S}, \Phi) = \int \int_D \sqrt{\left| \frac{\partial(x, y)}{\partial(u, v)} \right|^2 + \left| \frac{\partial(y, z)}{\partial(u, v)} \right|^2 + \left| \frac{\partial(x, z)}{\partial(u, v)} \right|^2} \, dudv)$$

Let us now explain where this definition comes from.

To simplify, we assume that  $D$  is a rectangle in  $\mathbb{R}^2$ .

Let be a subdivision of order  $n$  of  $D$  in rectangles denoted by  $R_{ij}$ .

Denote the 4 vertices of each of these rectangles by  $(u_i, v_j)$ ,  $(u_{i+1}, v_j)$ ,  $(u_i, v_{j+1})$  and  $(u_{i+1}, v_{j+1})$ , where  $0 \leq i \leq n-1$  et  $0 \leq j \leq n-1$ .

Define  $T_{u_i}$  and  $T_{v_j}$  as the values of  $T_u$  and  $T_v$  at points  $(u_i, v_j)$ .

The vectors  $\Delta u T_{u_i}$  and  $\Delta v T_{v_j}$  are tangent to  $\mathcal{S}$  at point  $\Phi(u_i, v_j) = (x_{ij}, y_{ij}, z_{ij})$ , where  $\Delta u = u_{i+1} - u_i$  et  $\Delta v = v_{j+1} - v_j$ . These two vectors form a parallelogram denoted by  $P_{ij}$  included in the tangent plane to  $\mathcal{S}$ . This is as if we had a cover of  $\mathcal{S}$  by these  $P_{ij}$ , at least when  $n$  is large enough.

Note that if  $n$  is large enough, we have

$$\text{area}(P_{ij}) \simeq \text{area}(\Phi(P_{ij}))$$

As

$$\text{area}(P_{ij}) \simeq \| \Delta u T_{U_i} \wedge \Delta v T_{V_j} \| = \| T_{U_i} \wedge T_{V_j} \| \Delta u \Delta v$$

we deduce that the area of this cover formed by the  $P_{ij}$  is

$$A_n = \sum_{i=0}^{n-1} \sum_{j=0}^{n-1} \text{area}(P_{ij}) = \sum_{i=0}^{n-1} \sum_{j=0}^{n-1} \| T_{U_i} \wedge T_{V_j} \| \Delta u \Delta v$$

We recognized a Riemann summation, and thus, we see, that when  $n$  becomes larger and larger, we shall get the formula given by the definition.

**Example 1.3.1** Let  $\mathcal{S}$  be the cone whose parametrization is given by  $D = [0, 2\pi]_\theta \times [0, 1]_r$  and

$$\Phi : (r, \theta) \rightarrow (x, y, z)$$

with

$$x = r \cos \theta, y = r \sin \theta, z = r$$

A small computation gives that  $\text{area}(\mathcal{S}, \Phi) = \sqrt{2}\pi$ .

**Example 1.3.2** Compute the area of de  $\mathcal{S}$  (helicoid) whose possible parametrization is given by  $D = [0, 2\pi]_\theta \times [0, 1]_r$  and

$$\Phi : (r, \theta) \rightarrow (x, y, z)$$

with

$$x = r \cos \theta, y = r \sin \theta, z = \theta$$

We can go back to the particular case of a surface given by the graph of a function  $g$ ; then

$$\text{area}(\mathcal{S}, g) = \int \int_D \sqrt{(\partial_u f)^2 + (\partial_v f)^2 + 1} du dv$$

As a particular case, we may consider the area of a surface generated by the rotation of the graph of a function  $u = f(x)$  around the  $x$  axis; then

$$\text{area} = 2\pi \int_a^b (|f(x)| \sqrt{1 + [f'(x)]^2}) dx$$

If the rotation is around the  $y$  axis, then we get

$$\text{area} = 2\pi \int_a^b (|x| \sqrt{1 + [f'(x)]^2}) dx$$

To prove the first formula, we introduce the parametrization of  $\mathcal{S}$  given by

$$x = u, y = f(u) \cos v, z = f(u) \sin v$$

over  $D$  defined by  $a \leq u \leq b$  and  $0 \leq v \leq 2\pi$ .

For fixed  $u$ ,  $(u, f(u) \cos v, f(u) \sin v)$  describes a circle with radius  $|f(u)|$  and centered at  $(u, 0, 0)$ . Then we compute

$$\frac{\partial(x, y)}{\partial(u, v)} = -f(u) \sin v, \frac{\partial(y, z)}{\partial(u, v)} = f(u)f'(u), \frac{\partial(x, z)}{\partial(u, v)} = f(u) \cos v$$

## 1.4 Integrals of scalar functions over surfaces

Let  $(\mathcal{S}, \Phi)$  be a parametrized surface

$$\Phi : D \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3, \Phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

**Définition 1.4.1** Let  $f : S \rightarrow \mathbb{R}$ . Then we define

$$\int \int_{\Phi} f(x, y, z) dS = \int \int_{\Phi} f dS \equiv \int \int_D f(\Phi(u, v)) \|T_u \wedge T_v\| dudv$$

or

$$\int \int_{\Phi} f dS = \int \int_D f(x(u, v), y(u, v), z(u, v)) \sqrt{\left(\frac{\partial(x, y)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(y, z)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(x, z)}{\partial(u, v)}\right)^2} dudv$$

**Exemple 1.4.1** In the helicoid case, and if  $f(x, y, z) = \sqrt{x^2 + y^2 + 1}$ , we obtain

$$\int \int_{\Phi} f = \frac{8}{3}\pi$$

**Exemple 1.4.2** If  $S$  is the graph of a function  $g \in C^1$ , then

$$\int \int_g f dS = \int \int_D f(x, y, g(x, y)) \sqrt{1 + (\partial_u g)^2 + (\partial_v g)^2} dx dy$$

## 1.5 Integrals of vectorial functions over surfaces

**Définition 1.5.1** Let  $F$  be a vector field, defined on  $\mathcal{S}$  a surface parametrized by  $\Phi$ . Then the surface integral of  $F$  over  $\Phi$  or the flux of  $F$  through  $\Phi$  is defined by

$$\int \int_{\Phi} F \cdot dS = \int \int_D F \cdot (T_u \wedge T_v) dudv$$

**Exemple 1.5.1** If  $D : \{0 \leq \theta \leq 2\pi, 0 \leq \phi \leq 2\pi\}$  and  $\Phi$  is given by

$$x = \cos \theta \sin \phi, y = \sin \theta \cos \phi, z = \cos \phi$$

then  $S$  is the unit sphere of  $\mathbb{R}^3$ ; if we introduce the vector field  $\vec{r} = (x, y, z)$ , then  $\oint_{\Phi} \vec{r} \cdot d\vec{S} = -4\pi$ .

We shall now introduce the very loose definition of oriented surfaces, in order to get ride of the parametrization  $\Phi$ .

**Définition 1.5.2** An oriented surface is a surface with "two sides", with a specified side being the positive or exterior one, and the other being the negative or interior one, so that at any point  $(x, y, z)$  of the surface, there exists two unit normal and opposite vectors  $n_1$  and  $n_2$ ,  $n_1$  pointing towards the positive side, and  $n_2$  towards the negative side; moreover  $n_1$  and  $n_2$  should be continuous. Thus to specify a side of  $S$ , at any point of  $S$ , we choose a unit normal vector  $\vec{n}$  pointing towards the exterior side.

**Remarque 1.5.1** This definition assumes that we can talk about the "two sides" of the surface  $S$ .

Let  $\Phi : D \rightarrow \mathbb{R}^3$  be a parametrization of an oriented surface  $S$ .

We assume that  $S$  is regular at  $\Phi(u_0, v_0)$ ,  $(u_0, v_0) \in D$ .

In this case, the vector  $T_u \wedge T_v(u_0, v_0)$  is non zero, that is  $\|T_u \wedge T_v(u_0, v_0)\| \neq 0$ , and we have seen that the vector  $T_u \wedge T_v(u_0, v_0)$  was normal to  $S$  at point  $\Phi(u_0, v_0)$ .

Thus we obtain a unit normal vector if we consider the vector  $\frac{T_u \wedge T_v(u_0, v_0)}{\|T_u \wedge T_v(u_0, v_0)\|}$ .

Since the surface  $S$  is oriented, we have made the choice of a normal vector field  $\vec{n}$  always pointing in the same positive side. Finally, we must have

$$\frac{T_u \wedge T_v(u_0, v_0)}{\|T_u \wedge T_v(u_0, v_0)\|} = \mp \vec{n}(\Phi(u_0, v_0))$$

We are led to set

**Définition 1.5.3** With the above notations, we say that  $\Phi$  preserves the orientation of  $S$ , if we have always the sign  $+$  in the above equality; that is the vector  $T_u \wedge T_v$  always points towards the exterior (chosen once we are talking of oriented surface).

On the other hand, if  $T_u \wedge T_v$  points always towards the interior of  $S$ , we say that  $\Phi$  reverses the orientation, that is we have always the negative sign  $-$  in the above equality.

**Exemple 1.5.2** Consider the unit sphere  $\mathcal{S} : x^2 + y^2 + z^2 = 1$ . We choose the exterior side of  $\mathcal{S}$  as the positive side. This amounts to say that we have chosen as unit normal vector field the vector  $\vec{r} = (x, y, z)$  which always points towards the exterior of  $\mathcal{S}$ . Let  $\Phi$  be the parametrization of  $\mathcal{S}$  given by  $D = \{0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi\}$  and

$$x = \cos \theta \sin \phi, y = \sin \theta \sin \phi, z = \cos \phi$$

Computing, we find that  $T_\theta \wedge T_\phi = -r \sin \phi$ . As  $\sin \phi \leq 0$ , this means that  $T_\theta \wedge T_\phi$  points always towards the interior. Thus  $\Phi$  reverses the orientation.

**Exemple 1.5.3** Let  $\mathcal{S}$  be the graph of a function  $g$ . We have seen that a normal vector at point  $(x, y, z)$  of  $\mathcal{S}$  was given by

$$T_u \wedge T_v = (-\partial_u g, -\partial_v g, 1)$$

Thus we obtain two unit normal vectors by setting

$$\vec{n} = \mp [(\partial_u g)^2 + (\partial_v g)^2 + 1]^{\frac{1}{2}} (-\partial_u g, -\partial_v g, 1)$$

The third component is always positive (if we choose the sign  $+$ ). Finally, we may always choose an orientation for  $\mathcal{S}$  by choosing as  $+$  side, the side where points vector  $\vec{n}$ .

If we make this choice, then  $\Phi$  preserves the orientation.

The interest in this notion of orientation lies in the following result:

**Théorème 1.5.1** Let  $\mathcal{S}$  be an oriented surface, and  $F$  a continuous vector field defined over  $\mathcal{S}$ .

1) If  $\Phi_1$  and  $\Phi_2$  are two (injective) parametrizations preserving the orientation of  $\mathcal{S}$ , then

$$\int \int_{\Phi_1} F \cdot dS = \int \int_{\Phi_2} F \cdot dS$$

2) If  $\Phi_1$  and  $\Phi_2$  are two (injective) parametrizations reversing the orientation of  $\mathcal{S}$ , then

$$\int \int_{\Phi_1} F \cdot dS = - \int \int_{\Phi_2} F \cdot dS$$

Note carefully that in the case of scalar functions, we have always, if  $f : \mathbb{R}^3 \rightarrow \mathbb{R}$

$$\int \int_{\Phi_1} f dS = \int \int_{\Phi_2} f dS$$

We can thus introduce



**Définition 1.5.4** 1) *Case of surface integrals of scalar functions: let  $\mathcal{S}$  be a parametrized surface. Let  $f : \mathbb{R}^3 \rightarrow \mathbb{R}$  be a continuous function. Then, by definition, we set*

$$\int \int_{\mathcal{S}} f dS = \int \int_{\Phi} f dS$$

where  $\Phi$  is any parametrization of  $\mathcal{S}$ , but satisfying assumptions (1.3.2).

2) *Case of integrals of vectorial functions: let  $\mathcal{S}$  be an oriented parametrized surface. Let  $F : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be a vector field of class  $C^0$ . Then we set*

$$\int \int_{\mathcal{S}^+} F.dS = \int \int_{\Phi} F.dS$$

where  $\Phi$  is any parametrization of  $\mathcal{S}$ , satisfying assumptions (1.3.2) and preserving the orientation of  $\mathcal{S}$ . Similarly, we set

$$\int \int_{\mathcal{S}^-} F.dS = \int \int_{\Phi} F.dS$$

where  $\Phi$  is any parametrization of  $\mathcal{S}$ , satisfying assumptions (1.3.2) and reversing the orientation of  $\mathcal{S}$ .

In conclusion, we shall denote, with the above notations

$$\int \int_{\mathcal{S}^+} F.dS = - \int \int_{\mathcal{S}^-} F.dS$$

The number  $\int \int_{\mathcal{S}^+} F.dS$  is also called the flux of  $F$  across the positively oriented surface  $\mathcal{S}$ .

To end up, here is a small link between surface integral of scalar and vectorial functions.

Consider  $\mathcal{S}$  an oriented and regular surface, with  $\Phi$  a parametrization preserving the orientation. Thus  $n = \frac{T_u \wedge T_v}{\|T_u \wedge T_v\|}$  is the unit normal vector pointing towards the exterior of  $\mathcal{S}$  (this is the positive side). We deduce that

$$\begin{aligned} \int \int_{\mathcal{S}^+} F.dS &= \int \int_{\Phi} F.dS = \int \int_D F.(T_u \wedge T_v) dudv = \\ &= \int \int_D \left( \frac{T_u \wedge T_v}{\|T_u \wedge T_v\|} \right) \|T_u \wedge T_v\| dudv = \\ &= \int \int_D (F.n) \|T_u \wedge T_v\| dudv = \int \int_{\mathcal{S}} (F.n) dS \end{aligned}$$

Thus we have

**Proposition 1.5.1** *With the above notations, we have*

$$\int \int_{\mathcal{S}^+} F.dS = \int \int_{\mathcal{S}} (F.n) dS$$

Careful: the first integral is a flux, that is the integral of a vectorial function, here  $F$ , while the second integral is a surface integral of a scalar function, here  $F.n$ .

If we apply this to the case of a surface  $\mathcal{S}$  given by the graph of a function  $g$ , we obtain

$$\int \int_{\mathcal{S}^+} F.dS = \int \int_D [F_1(-\partial_u g) + F_2(-\partial_v g) + F_3] dudv$$

where  $F = (F_1, F_2, F_3)$  are the components of the vector field.

## 1.6 Exercices of this Chapter

1. Find a cartesian equation for the tangent plane to each of the following surfaces at the given points  $(u, v) \in \mathbb{R}^2$ :

(a)  $x = 2u, y = u^2 + v, z = v^2$  at  $(0, 1, 1)$ .

(b)  $x = u^2 - v^2, y = u + v, z = u^2 + 4v$  at  $(\frac{-1}{4}, \frac{1}{2}, 2)$ .

(c)  $x = u^2, y = u \sin e^v, z = \frac{1}{3}u \cos e^v$  at  $(13, -2, 1)$ .

2. Are the surfaces of exercice 1 a) and b) regular?
3. Find an expression of a unit normal vector to each of the following surfaces:

(a)  $c = \cos v \sin u, y = \sin v \sin u, z = \cos u, (u, v) \in [0, \pi] \times [0, 2\pi]$ .

(b)  $x = \sin v, y = u, z = \cos v, u \in [-1, 3], v \in [0, 2\pi]$

4. Find the area of the surface  $S$  in each case:

- (a)  $S$  is the unit sphere parametrized by  $\Phi : D \rightarrow S \subset \mathbb{R}^3$ , where  $D$  is the rectangle  $0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi$  and  $\Phi$  given by

$$x = \cos \theta \sin \phi, y = \sin \theta \sin \phi, z = \cos \phi$$

- (b) idem but  $0 \leq \phi \leq 2\pi$ .

- (c) idem but  $-\pi/2 \leq \phi \leq \pi/2$ .

- (d)  $S$  is the torus, that is  $D$  is the rectangle  $0 \leq \theta \leq 2\pi, 0 \leq \phi \leq 2\pi$  and

$$x = (1 + \cos \phi) \cos \theta, y = (1 + \cos \phi) \sin \theta, z = \sin \phi$$

- (e)  $D$  is the unit disk of  $\mathbb{R}^2$  and

$$x = u - v, y = u + v, z = uv$$

5. Surface integrals of scalar functions. Compute:

(a)  $\int \int_S z dS$  where  $S$  is the upper half sphere of radius 2.

(b)  $\int \int_S (x + y + z) dS$  where  $S$  is the unit sphere.

(c)  $\int \int_S z dS$  where  $S$  is the surface  $z = x^2 + y^2$ ,  $x^2 + y^2 \leq 1$ .

6. Let  $S$  the sphere of radius  $r$  and  $P$  a point out of  $S$ . Denote by  $B$  the unit ball. Show that

$$\int \int_S \frac{1}{\|X - P\|} dS = \begin{cases} 4\pi r & \text{if } P \in B, \\ 4\pi r^2/d & \text{if } P \notin B, \end{cases}$$

where  $d$  is the distance from  $P$  to the origin.

7. Compute  $\int \int_S \text{rot} F \cdot dS$ , where  $F = (y, -x, zx^3y^2)$  and  $S$  is the surface  $x^2 + y^2 + 3z^2 = 1$ ,  $z \leq 0$ . ( $n$  is the unit normal vector pointing upwards).

8. Compute  $\int \int_S \text{rot} F \cdot dS$ , where  $F = (x^2 + y - 4, 3xy, 2xz + z^2)$  and  $S$  is the surface  $x^2 + y^2 + z^2 = 16$ ,  $z \geq 0$ . ( $n$  is the unit normal vector pointing upwards).

9. Compute  $\int \int_S F \cdot dS$ , where  $F = (3xy^2, 3x^2y, z^3)$  and  $S$  is the unit sphere.

10. Let  $S$  be the unit sphere. Let  $F$  be a vector field and  $F_r$  its radial component. Show that

$$\int \int_S F \cdot dS = \int_{\theta=0}^{2\pi} \int_{\phi=0}^{\pi} F_r \sin \phi d\phi d\theta.$$

11. Let  $a > 0$ ,  $b > 0$  and  $c > 0$ . Consider the following subset

$$S = \{(x, y, z), \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1, z \geq 0\}$$

oriented with the normal pointing upwards. Compute  $\int \int_S F \cdot dS$  where  $F = (x^3, 0, 0)$ .

12. Let  $S$  be the half sphere  $\{(x, y, z), x^2 + y^2 + z^2 = 1, z \geq 0\}$  oriented with the exterior normal, Compute  $\int \int_S F \cdot dS$  in the following cases:

(a)  $F = (x, y, 0)$

(b)  $F = (y, x, 0)$

(c) For these two cases, compute  $\int \int_S (\text{rot} F) \cdot dS$  and  $\int_C F \cdot ds$  where  $C$  is the unit circle in the plane  $xy$ , described counterclockwise (seen from the positive  $z$  axis). Note that  $C$  is the boundary of  $S$ .

13. (a) Let  $F = \text{grad} f$ , for a given scalar function  $f$ . Let  $c$  be a closed path. Show that  $\int_c F \cdot ds = 0$ .

(b) Let  $S$  be a surface with frontier  $c$ . Show that

$$\int \int_S (\text{rot} F) \cdot dS = \int_c F \cdot ds$$

if  $F$  is a gradient vector field.